

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	#203
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
WO Entry #		MANEUVER DESCRIPTION	gate	wo	bridge	foot	LL	XT	RL	D	prob	SP	W	
		MANEUVER	1	2	3	4	5	6	7	8	9			
49	PENALTY			1										
	MANEUVER SCORE	+1/2	+1/2	+1 1/2	+1/2	+1	+1/2	1/2	+1	+1/2	+1		76 1/2	
42	PENALTY	500P	1				3 1/2		33					
	MANEUVER SCORE	-1 1/2	-1	-1	0	-1 1/2	-1/2	-1	+1/2	+1	+1/2	25	42	
5	PENALTY	5	1											
	MANEUVER SCORE	-1	0	-1/2	0	+1	+1/2	0	0	0	+1/2	6	61 1/2	
1	PENALTY					1	1	500P						
	MANEUVER SCORE	-1	0	+1/2	0	0	+1/2	-1/2	+1/2	-1/2	+1	7	61 1/2	
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: _____

Ant J Fullerton

AQHA

AQHA RANCH TRAIL

Date:	2026-06-28
Show:	Big Dream SS - 2026
Class:	#203 2109000
Judge:	Sonya Menule

1 point

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- out of frame (per maneuver)
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MANEUVER DESCRIPTION		W/G	WO	DRAG	LL	XT	QLO	TCB	SPW										
MANEUVER		1	2	3	4	5	6	7	8	9									
1	49	PENALTY		1															
		MANEUVER SCORE	+1	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	1	74					
2	42	PENALTY	55	1	1	3 1/2		3											
		MANEUVER SCORE	-1 1/2	-1	-1/2	-1/2	-1	-1/2	-1/2	+1/2	+1	-1/2	21	44.5	1				
3	5	PENALTY	5	1			3												
		MANEUVER SCORE	-1	0	0	0	0	0	-1/2	0	+1/2	-1/2	9	59.5					
4	1	PENALTY				1		50 OP											
		MANEUVER SCORE	-1/2	-1/2	+1/2	+1/2	-1/2	+1/2	-1 1/2	+1/2	0	-1/2		63	11				
		PENALTY																	
		MANEUVER SCORE																	
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